



East Greenwich Municipal Land Trust

Tuesday, September 12, 2023 at 6:30 PM

IN-PERSON MEETING ONLY

Public Works Bldg., 111 Peirce Street, East Greenwich RI 02818

Individuals requesting services for the hearing impaired must notify the Town Clerk's office at (401) 886-8604 via RI Relay #711 (800-745-5555 TTY) or in writing, at least seventy-two (72) hours in advance of the hearing date.

Any matter listed on this agenda is subject to a discussion and/or vote by the Land Trust.

1. Call to order & roll call
2. Minutes from prior meeting(s)
3. Public Engagement
 - a. 2023 Land Trust Days (Aug 25 - Oct 29) planning updates: 2 planned events
 - i. Sept 22: Frenchtown Park [Hunt, Dubell]
 - ii. Oct 21: Briggs-Boesch Farm [Riley, Swanson]
 - b. EG Free Library display case [Riley]
4. Signage project updates: review design concepts [Hunt, Dawson]
5. Property Stewardship: updates on active issues/projects
 - a. Hunt River Preserve: concerns regarding unaddressed accommodations by RIE
 - b. Bleachery Woods: DPW/DEM remediation status
 - c. Briggs-Boesch Farm: updates on lease negotiations
 - d. Tanner-Clark Preserve: trail development project plan
 - e. "Pine property" (Lister Farm; Mawney Hawkins): trail development project plan
 - f. Other properties: new issues/concerns?
6. Property Acquisition: Letter to landowners of large unprotected open space parcels
7. Legal
 - a. Land Trust structure:
 - i. Reading/discussion of proposed revision of Town Code Chapter 143
 - ii. Reading/discussion of a potential general assembly bill
 - b. Property protection status (documentation, review, priorities, Public Trust option)
8. Strategic Planning
 - a. Joint meetings with Town Council
 - b. Status of Planning Board designee
 - c. Potential merger with Historic Cemetery Commission
9. Other Land Trust Matters – topics to discuss at a future date
 - a. Upcoming meetings: Oct 10, Nov 14, Dec 12
10. Adjourn

DATE OF POSTING: September 08, 2023 posted on the Secretary of State Website, Public Works/Planning Department board.